



EXAMINATION CIRCULAR NO. 29 OF 2026

B.DESIGN
Summer 2026 session

INSTRUCTIONS FOR THE CANDIDATES

- Candidates are requested to note the Day, Date and Time of Paper.
- Candidates are requested to see the Notice Board at their respective centre of examination regularly for changes, if any that may be notified later in the program.
- Candidates are required to be present at the examination centre, THIRTY MINUTES before the stipulated time.
- No request shall be granted for the change in time or date for the University Examination on any ground.
- Candidates are forbidden from taking any material into the examination hall that can be treated as a malpractice.
- Candidates must bring their own instruments for drawing related paper and will not be allowed to borrow from each other under any circumstances.
- Use of non-programmable battery-operated electronic pocket size calculator is allowed. The exchange of calculators is not allowed.
- Electronic Devices including mobile, smart watch, Bluetooth devices, tablet etc. are not allowed at the time of examination.
- No candidate shall be allowed to enter into exam hall without valid ID card and Admit card for examination.
- The written examination will be conducted in the following order.



**Programme for the B.Design Sem 2 Summer
2026 Session**

**B.Des. Animation
SEMESTER -II (2025-26 Pattern)**

Day and Date	TIME	Paper Code	Subject
Monday 11/05/2026	10:00 AM TO 01:00 PM	BAD106	Morphological Drawing
Tuesday 12/05/2026	10:00 AM TO 01:00 PM	BAD107	Image Design (Computer)
Wednesday 13/05/2026	10:00 AM TO 01:00 PM	BAD108	Story Board
Thursday 14/05/2026	10:00 AM TO 01:00 PM	BAE107	Perspective
Friday 15/05/2026	10:00 AM TO 01:00 PM	BAA111	Maya Modelling (Computer)
Saturday 16/05/2026	10:00 AM TO 01:00 PM	BAD109	After Effects - Motion Design (Computer)

NOTE :- BAA112- Project Presentation Viva's will be held during 02nd May – 09th May.
The Detailed Schedule will be declared in due course.

**B.Des. GAME ART
SEMESTER -II (2025-26 Pattern)**

Day and Date	TIME	Paper Code	Subject
Monday 11/05/2026	10:00 AM TO 01:00 PM	BGD105	Morphological Drawing
Tuesday 12/05/2026	10:00 AM TO 01:00 PM	BGD106	Image Design (Computer)
Wednesday 13/05/2026	10:00 AM TO 01:00 PM	BGD107	Story Board +Storytelling
Thursday 14/05/2026	10:00 AM TO 01:00 PM	BGE104	Perspective
Friday 15/05/2026	10:00 AM TO 01:00 PM	BGA104	Maya Modelling (Computer)
Saturday 16/05/2026	10:00 AM TO 01:00 PM	BGD108	After Effects - Motion Design (Computer)
Monday 18/05/2026	10:00 AM TO 01:00 PM	BGE105	Project Management
Tuesday 19/05/2026	10:00 AM TO 01:00 PM	BGV103	Video Game History

NOTE :- BGS104- Project Presentation Viva's , BGS104- Motion Graphics Project & BGA105- Game Art Project will be held during 02nd May – 09th May. The Detailed Schedule will be declared in due course.

B.Des. ISD - TRANSPORTATION DESIGN/ PRODUCT DESIGN
SEMESTER -II (2025-26 Pattern)

Day and Date	TIME	Paper Code	Subject
Monday 11/05/2026	10:00 AM TO 01:00 PM	BID108	Basic Sketch
Tuesday 12/05/2026	10:00 AM TO 01:00 PM	BIV116	Communication Skills
Wednesday 13/05/2026	10:00 AM TO 01:00 PM	BIV117	Creativity Skills
Thursay 14/05/2026	10:00 AM TO 01:00 PM	BID107	User Research
Friday 15/05/2026	10:00 AM TO 01:00 PM	BIE113	Experimental Design
Saturday 16/05/2026	10:00 AM TO 01:00 PM	BIE114	Semiology
Monday 18/05/2026	10:00 AM TO 01:00 PM	BIA117	Character Design
Tuesday 19/05/2026	10:00 AM TO 01:00 PM	BID106	Design Ethics
Wednesday 20/05/2026	10:00 AM TO 01:00 PM	BIS114	2D Graphic Design (Computer)
Thursday 21/05/2026	10:00 AM TO 01:00 PM	BID109	Basic Design

NOTE :- BIA119/- Project Presentation Viva's will be held during 02nd May – 09th May.
The Detailed Schedule will be declared in due course.



B.Des. GAME DESIGN
SEMESTER -II (2025-26 Pattern)

Day and Date	TIME	Paper Code	Subject
Monday 11/05/2026	10:00 AM TO 01:00 PM	BGD113	Artistic Knowledge
Tuesday 12/05/2026	10:00 AM TO 01:00 PM	BGD115	General knowledge-Video Game History
Wednesday 13/05/2026	10:00 AM TO 01:00 PM	BGV104	Communication
Thursday 14/05/2026	10:00 AM TO 01:00 PM	BGA109	Multimedia - Photoshop (Computer)
Friday 15/05/2026	10:00 AM TO 01:00 PM	BGD116	Game Design - Game Play Analysis
Saturday 16/05/2026	10:00 AM TO 01:00 PM	BGE109	Writing - Storytelling
Monday 18/05/2026	10:00 AM TO 01:00 PM	BGE108	Project Management
Tuesday 19/05/2026	10:00 AM TO 01:00 PM	BGD114	Programming-Algorithm & Java Script (Computer)

NOTE :- BGA111- Project Presentation Viva's & BGS107- Team Project - Board Game
will be held during 02nd May – 09th May. The Detailed Schedule will be declared in due
course.

Ref. No.RT-MSSU/B.Design/29
Date : 10/04/2026



Rajendra Talware

Dr. Rajendra Talware
Director Assessment and Evaluation
Ratan Tata Maharashtra State Skill University