

### EXAMINATION CIRCULAR NO. 674 OF 2025

#### B DESIGN WINTER 2025 session

#### INSTRUCTIONS FOR THE CANDIDATES

- Candidates are requested to note the Day, Date and Time of Paper.
- Candidates are requested to see the Notice Board at their respective centre of examination regularly for changes, if any that may be notified later in the program.
- Candidates are required to be present at the examination centre, THIRTY MINUTES before the stipulated time.
- No request shall be granted for the change in time or date for the University Examination on any ground.
- Candidates are forbidden from taking any material into the examination hall that can be treated as a malpractice.
- Candidates must bring their own instruments for drawing related paper and will not be allowed to borrow from each other under any circumstances.
- Use of non-programmable battery-operated electronic pocket size calculator is allowed. The exchange of calculators is not allowed.
- Electronic Devices including mobile, smart watch, Bluetooth devices, tablet etc. are not allowed at the time of examination.
- No candidate shall be allowed to enter into exam hall without valid ID card and Admit card for examination.
- The written examination will be conducted in the following order.



#### **B. Des. ANIMATION**

### **SEMESTER -1 (2025-26 Pattern)**

TIME	Paper Code	Subject
10 AM TO 1 PM	BAD104	Visual Communication
MAN NA OF		Same as BGD102
10 AM TO 1 PM	BAE106	Perspective
disclosion a		Same as BGE102, BIA110
10 AM TO 1 PM	BAV111	Communication
Entresidente e actividad		Same as BGV101, BGV103, BIV115
10 AM TO 1 PM	BAS107	2D Computer Graphics-Photoshop
		Same as BGS101, BGA106, BIS107
10 AM TO 1 PM	BAA109	Typography
	ecite dialogosi	sufferingly to more
10 AM TO 1 PM	BAD101	Morphological Drawing
		Same as BGD101
10 AM TO 1 PM	BAD102	Scenario
		Same as BGD103
10 AM TO 1 PM	BAS108	Film Culture
10 AM TO 1 PM	BAD105	Character Design
		100 T. 100 T. 200 T
10 AM TO 1 PM	BAE103	Artistic Culture
dkatakan amerik		Same as BGE101
10AM-1PM	icenici cen delegio	PRESENTATION & VIVA
&	BAA113	Animation
2PM-5PM		
10AM-1PM		PRESENTATION & VIVA
&	BAA113	Animation
2PM-5PM	1	A second and the second second
	10 AM TO 1 PM  10 AM TO 1 PM	10 AM TO 1 PM BAD104  10 AM TO 1 PM BAE106  10 AM TO 1 PM BAV111  10 AM TO 1 PM BAS107  10 AM TO 1 PM BAD101  10 AM TO 1 PM BAD101  10 AM TO 1 PM BAD102  10 AM TO 1 PM BAD102  10 AM TO 1 PM BAD105  10 AM TO 1 PM BAE103  10 AM TO 1 PM BAE103  2PM-5PM  10 AM-1PM & BAA113  2PM-5PM  BAA113





### **B. Des. ANIMATION**

## **SEMESTER -3 (2025-26 Pattern)**

Day and Date	TIME	Paper Code	Subject
MONDAY	10 AM TO 1 PM	BAD201	Morphological Drawing
24/11/25	280.4		
TUESDAY	10 AM TO 1 PM	BAD203	Scenario
25/11/25			
WEDNESDAY	10 AM TO 1 PM	BAE201	Artistic Culture
26/11/25			
THURSDAY	10 AM TO 1 PM	BAD202	Techniques & Story Telling
27/11/25			
FRIDAY	10 AM TO 1 PM	BAD204	Storyboard
28/11/25		1,700	118-21-17-2
MONDAY	10 AM TO 1 PM	BAD205	Character Design
01/12/25			
TUESDAY	10 AM TO 1 PM	BAE202	Film Culture
02/12/25			A Comment of the Comm
WEDNESDAY	10 AM TO 1 PM	BAS201	2D Animation
03/12/25			
THURSDAY	10 AM TO 1 PM	BAS203	Maya Modelling
04/12/25			
FRIDAY	10 AM TO 1 PM	BAV201	Communication
05/12/25			
THURSDAY	10AM-1PM		PRESENTATION & VIVA
20/11/2025	&	BAA213	Animation
(PUNE)	2PM-5PM		





# B. Des. GAME ART SEMESTER -1 (2025-26 Pattern)

Day and Date	TIME	Paper Code	Subject
MONDAY	10 AM TO 1 PM	BGD102	Visual Communication
08/12/25			Same as BAD104
TUESDAY	10 AM TO 1 PM	BGE102	Perspective
09/12/25			Same as BAE106, BIA110
WEDNESDAY	10 AM TO 1 PM	BGV101	Communication
10/12/25			BAV111, BGV103, BIV115
THURSDAY	10 AM TO 1 PM	BGS101	2D Computer Graphics-
11/12/25	Park the second section is a second		Photoshop
		na Para	Same as BAS107, BGA106,
			BIS107
FRIDAY	10 AM TO 1 PM	BGE103	Project Management
12/12/25	NAMES OF STREET		
MONDAY	10 AM TO 1 PM	BGD101	Morphological Drawing
15/12/25	10.041.0130.30		Same as BAD101, BGD101
TUESDAY	10 AM TO 1 PM	BGD103	Scenario
16/12/25			Same as BAD102
WEDNESDAY	10 AM TO 1 PM	BGS102	Game Design
17/12/25			
THURSDAY	10 AM TO 1 PM	BGD104	Character Design
18/12/25			317 (0.011)
FRIDAY	10 AM TO 1 PM	BGE101	Artistic Culture
19/12/25			Same as BAE103
THURSDAY	10AM-1PM		PRESENTATION & VIVA
04/12/25	&	BGA103	Game Art
(Mumbai)	2PM-5PM		





# B. Des. GAME DESIGN SEMESTER -1 (2025-26 Pattern)

Day and Date	TIME	Paper Code	Subject
MONDAY	10 AM TO 1 PM	BGD109	Artistic Knowledge
08/12/25			
TUESDAY	10 AM TO 1 PM	BGD110	Programming, Logic &
09/12/25	date acomo		Algorithm
WEDNESDAY	10 AM TO 1 PM	BGV103	Communication
10/12/25			Same as BGV101, BAV111,
			BIV115
THURSDAY	10 AM TO 1 PM	BGA106	Multimedia-Photoshop
11/12/25		61000	Same as BAS107, BIS107,
		) 	BGS101
FRIDAY	10 AM TO 1 PM	BGE106	Project Management
12/12/25			
MONDAY	10 AM TO 1 PM	BGD111	Video Game History
15/12/25			
TUESDAY	10 AM TO 1 PM	BGE107	Writing-Story Telling
16/12/25			
WEDNESDAY	10 AM TO 1 PM	BGD112	Game Design
17/12/25			7.5 7 / 37
THURSDAY	10 AM TO 1 PM	BGS106	Game Book
18/12/25			
WEDNESDAY	10AM-1PM	- 1	PRESENTATION & VIVA
03/12/25	&	BGA108	Game Design
(Pune)	2PM-5PM		





# B. Des. PRODUCT DESIGN / TRANSPORTATION DESIGN SEMESTER -1 (2025-26 Pattern)

Day and Date	TIME	Paper Code	Subject
MONDAY	10 AM TO 1 PM	BID104	Basic Sketch
08/12/25			2010/04/04
TUESDAY	10 AM TO 1 PM	BIA110	Perspective
09/12/25	10170190190190		Same as BAE106, BGE102
WEDNESDAY	10 AM TO 1 PM	BIV115	Communication
10/12/25	Office Semile		Same as BGV101, BGV103, BAV111
THURSDAY	10 AM TO 1 PM	BIS107	Visual Graphics
11/12/25			0.099 (0.00 ft)
FRIDAY	10 AM TO 1 PM	BIE106	Cognitive Ergonomics
12/12/25	10392031		
MONDAY	10 AM TO 1 PM	BID101	Basic Design
15/12/25			The state of the s
TUESDAY	10 AM TO 1 PM	BID105	Design History
16/12/25			11 1 2 1 2 1 2 1 2 1
WEDNESDAY	10 AM TO 1 PM	BIE112	Creativity Branding
17/12/25			1 25 27 28
THURSDAY	10 AM TO 1 PM	BIS108	Creativity Skills
18/12/25			The same of the sa
FRIDAY	10 AM TO 1 PM	BIV111	Sociology/Ethnology
19/12/25			The second secon
WEDNESDAY	10AM-1PM		PRESENTATION & VIVA
03/12/25	&	BIA116	Product Design
(PUNE)	2PM-5PM		Transportation Design
THURSDAY	10AM-1PM		PRESENTATION & VIVA
04/12/2025	&	BIA116	Product Design
(MUMBAI)	2PM-5PM		Transportation Design
FRIDAY	10AM-1PM		PRESENTATION & VIVA
05/12/25	&	BIA116	Product Design
(NAGPUR)	2PM-5PM		Transportation Design





## **B. Des. PRODUCT DESIGN / TRANSPORTATION DESIGN** SEMESTER -3 (2025-26 Pattern)

Day and Date	TIME	Paper Code	Subject
MONDAY	10 AM TO 1 PM	BID201	Basic Design
24/11/25		BID210	
TUESDAY	10 AM TO 1 PM	BID203	Design Ethics
25/11/25		BID211	
WEDNESDAY	10 AM TO 1 PM	BIE201	Ergonomy
26/11/25		BIE210	
THURSDAY	10 AM TO 1 PM	BIS201	Digital Drawing
27/11/25		BIS210	
FRIDAY	10 AM TO 1 PM	BIA201	Sociology/Ethnology
28/11/25		BIA210	BIA201 and BIA210 same
MONDAY	10 AM TO 1 PM	BID204	Sketch
01/12/25		BID213	
TUESDAY	10 AM TO 1 PM	BIE202	Contemporary History
02/12/25		BIE211	Same as BIE202 and BIE211
WEDNESDAY	10 AM TO 1 PM	BIS202	2D Graphic design
03/12/25		BIS211	
THURSDAY	10 AM TO 1 PM	BIA202	Semiology
04/12/25		BIA211	
FRIDAY	10 AM TO 1 PM	BID205	Project Management
05/12/25		BID214	
THURSDAY	10AM-1PM	BIA203	PRESENTATION & VIVA
20/11/2025	&	BIA212	Product Design
(PUNE)	2PM-5PM		Transportation Design

Ref. No. RT-MSSU/B.DESIGN/2025-26/674
Date: 11 11 2025

Dr. Rajendra Talware

**Director Assessment and Evaluation** Ratan Tata Maharashtra State Skills University, Mumbai



Winter 2025

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